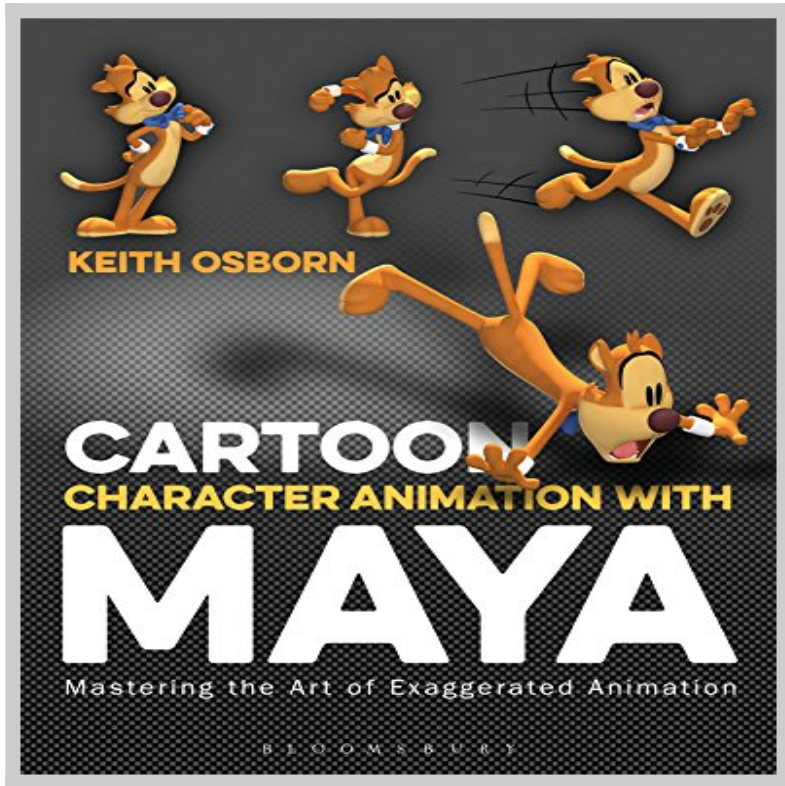


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Cartoon Character Animation Maya Exaggerated Book Preview

Have you ever wanted to try your hand at cartoony computer animation? Then look no further! *Cartoon Character Animation with Maya* will help you create just that, guiding you through every step of the process including how to incorporate multiple limbs, smears, motion blur and staggers seamlessly into your animation.

You'll learn how design matters in motion - not just how character design

informs the way a character moves - but also how to incorporate design into your poses, pushing your animation to the next level. With step-by-step walkthroughs, animator and educator Keith Osborn takes you from planning to posing to polish, making the most of breakdowns, taking the terror out of tangent types and overcoming the oft-feared graph editor.

Each chapter includes insight and advice from world-leading character animators, and the companion website, www.bloomsbury.com/Osborn-Cartoon-Animation, includes a short animation featuring the star of the book, Mr. Buttons. There's also a specially created rig of Mr. Buttons for you to animate with, as well as walk-through videos demonstrating key techniques. Everything you need to help you animate your own cartoony creations!

Includes interviews with:

Ken Duncan, *Beauty and the Beast*, *Aladdin*, *9*

Jason Figliozzi, *Wreck it Ralph*, *Frozen*, *Big Hero 6*

T. Dan Hofstedt, *Pocahontas*, *Mulan*, *Planes*

Ricardo Jost, *The Nut Job*, *The Snow Queen 2*

Pepe SÃ¡nchez, *Pocoyo*, *Jelly Jamm*

Matt Willames, *Looney Tunes: Back in Action*, *The Princess and the Frog*